

# Postman Import Instructions

- Introduction
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## Introduction

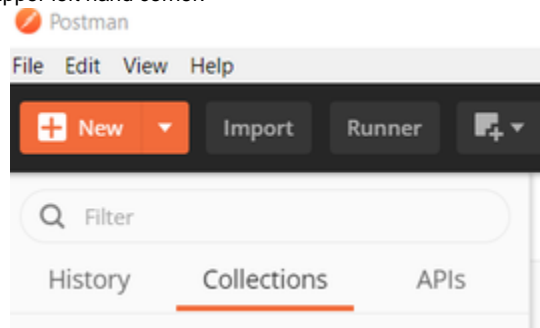
This document will explain how to use postman for easy API access testing. Along with how to import and modify the API definitions and the environment file.

## Postman

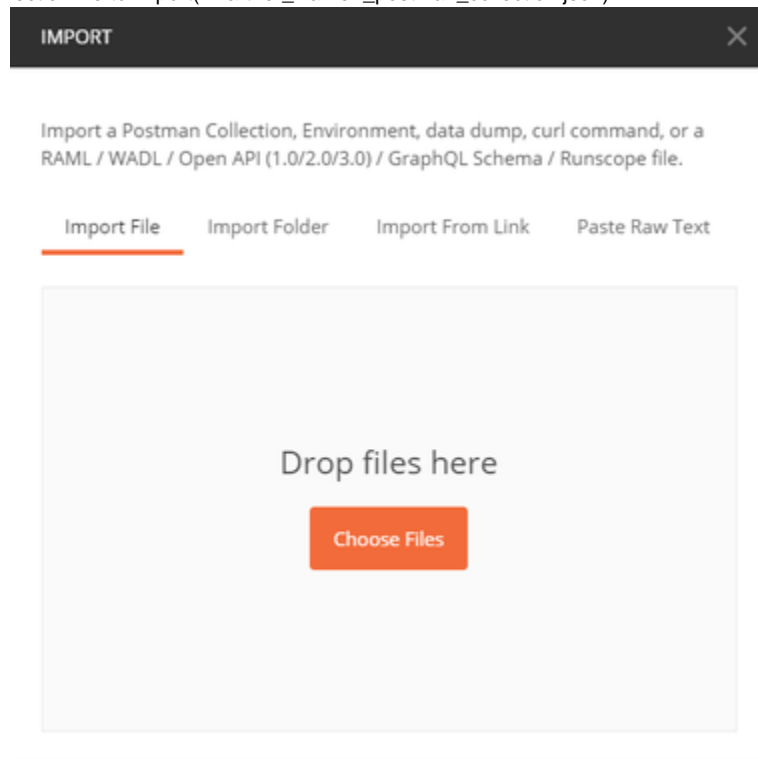
Post man is a free software that allows you to make rest API calls without having to code. This will allow you to do some fundamental testing to get you off the ground and show you what to expect from each of the calls.

You can find and download Postman here: [Postman](#)

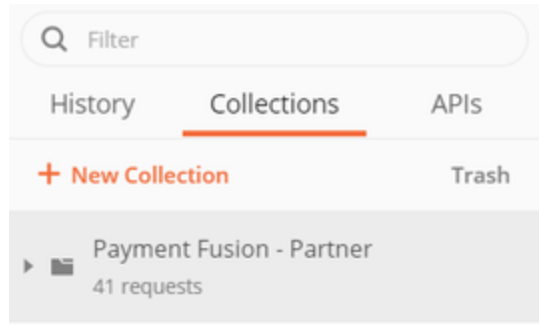
1. Download the Postman resources that have been attached to this email.
2. Import both the collection and the environment into postman; the same link can be used to import both.
  - a. Importing the collection:
    - i. Click the Import button in the upper left hand corner.



- ii. Next choose the collection file to import(<Partner\_Name>\_postman\_collection.json).

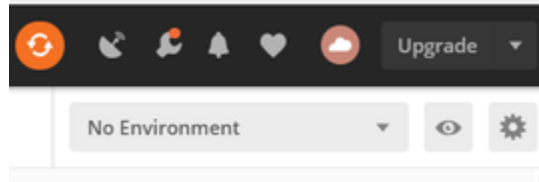


- iii. Once that has been completed you will see the Payment Fusion - Partner in your collection window.

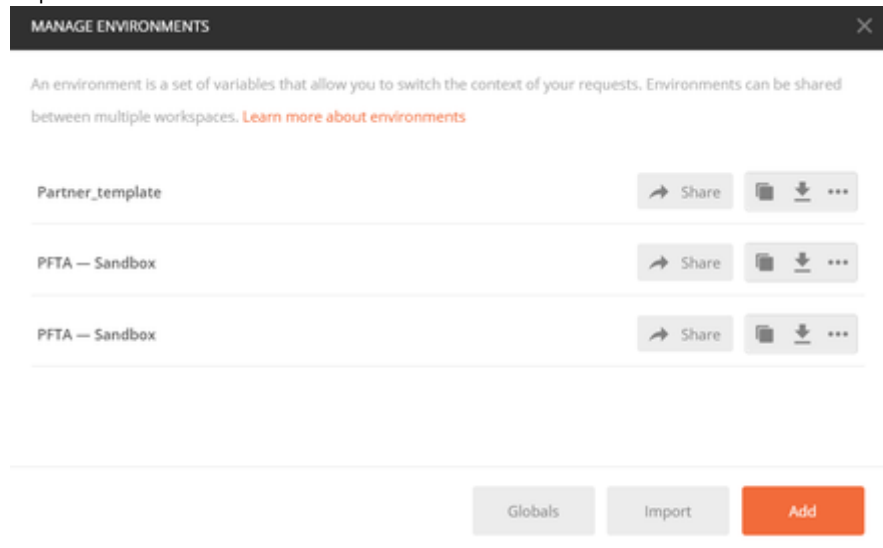


b. Importing the environment:

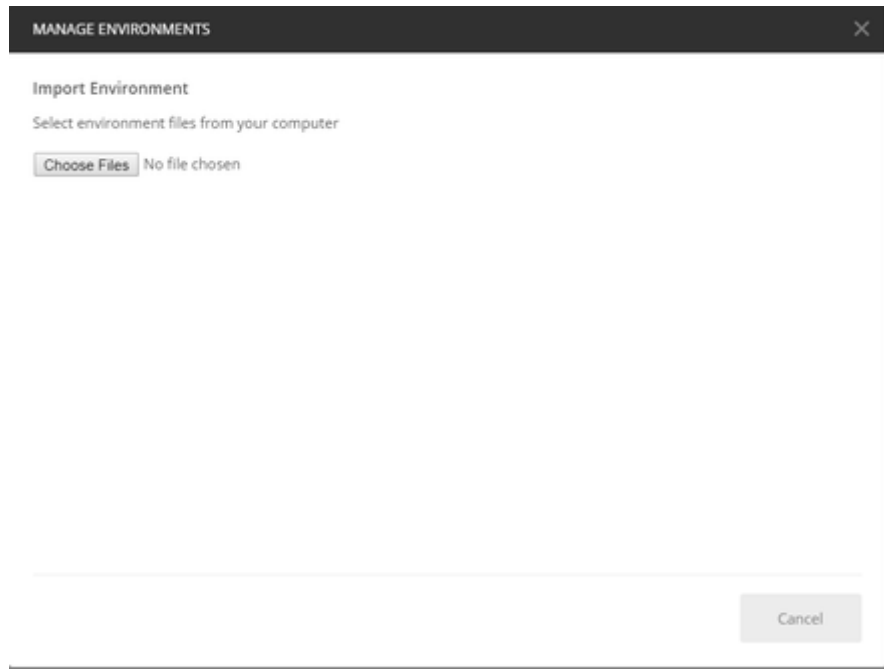
i. Click the gear icon in the upper right hand corner.



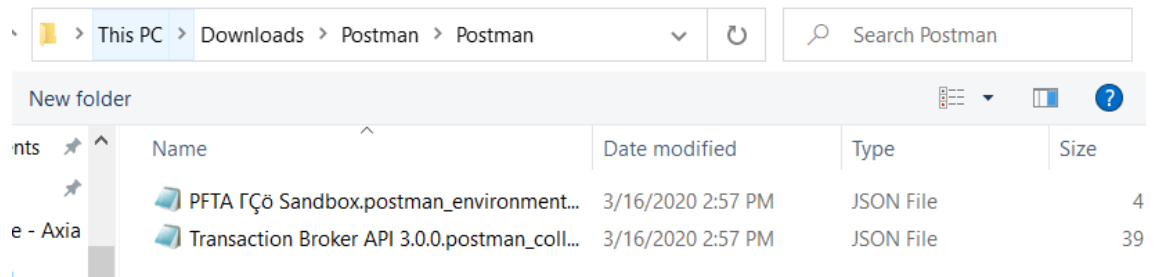
ii. Next click the import button.



iii. Next click the Choose file button.



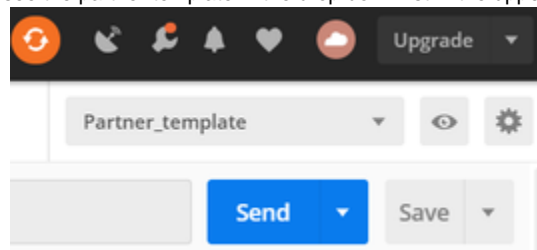
iv. Next navigate to the folder that contains your collection file to import(<Partner\_Name>\_postman\_environment.json).



v. Next click open.

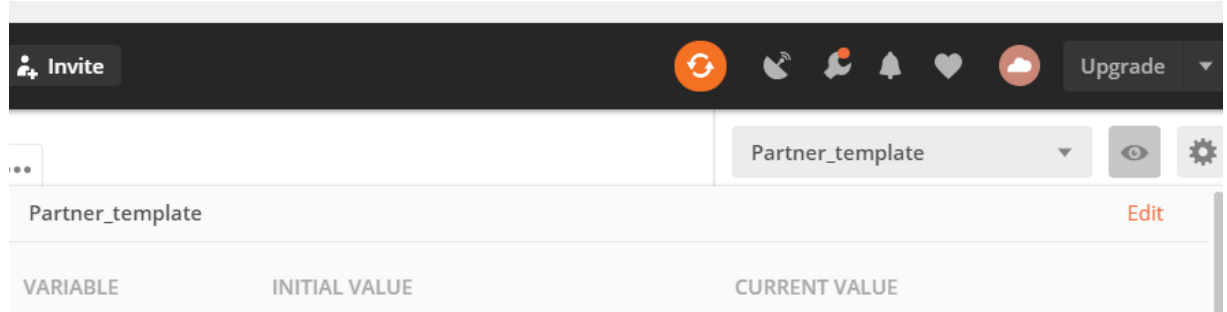
vi. Now your environment can be viewed.

vii. One that is completed you will see the partner template in the drop down list in the upper right hand corner.



3. Update the environment variables:

a. To edit the Control Center defined variables click on the eye icon in the upper right hand corner then click edit.



b. Next enter your values.

## Environment Name

Partner\_template

	VARIABLE	INITIAL VALUE ⓘ	CURRENT VALUE ⓘ	...	Persist All	Reset All
<input checked="" type="checkbox"/>	api_id					
<input checked="" type="checkbox"/>	api_token					
<input checked="" type="checkbox"/>	merchant_id					
<input checked="" type="checkbox"/>	base_url	-sandbox.paymentfu...	-sandbox.paymentfusion.com			

- i. api\_id - issued to you in the Control Center
    - ii. api\_token - issued to you in the Control Center
  - c. Edit the User defined variables:
    - i. merchant\_id - issued to you in the Control Center
    - ii. callback\_url
    - iii. NOTE the remaining values in the environment variable can be ignored. If you wish to update more of them you can for example the serial\_number(for the terminal), amount or tb\_id. Updating these will help you test out a transaction.
4. Once this is done you can start to create transactions.